

Smoke Machines

Here at Point Source Productions we have invested in a range of Smoke Factory products to increase our stock of reliable, high quality smoke and haze solutions.

“2007 has seen the addition of Tour Haze II and Data II models to our hire stock which we chose following years of continued success with our previous Smoke Factory machines. These new machines provide durability, with reliable on-board features and are easy to maintain,” says Capel. “ They give fast, controllable fog and are easily portable and we want to ensure we offer our customers only the best.”

The 1600W Tour Hazer II is flight-cased, making it ideal for easy transportation and very quick to install in a venue, whilst the 2600W Data II’s carrying handle makes it supremely portable.

Control for each machine can be via two channels of DMX which give independent control over the pump and fan from 1% - 99%, or via an analogue 0-10V XLR control. In addition, each has an internal timer or can be operated in stand-alone mode.

The Data II has a choice of 4 types of smoke fluid (Fast, Super, Heavy & Designer) to suite different applications whilst the Tour Hazer II uses a dedicated Tour Hazer Fog fluid. All fluids are glycol based so present minimal hazard and are very long lasting – both valuable qualities when working in a corporate or theatre environment.

Warm up times for each unit are remarkably quick with the Data II taking 7 minutes and the Tour Hazer II only 60 seconds before becoming fully operational. Both machines are self-cleaning and do not require prepping before use.

Hire Manager Ian King believes “The Tour Hazer II and the Data II are improvements on what were already good products. Smoke Factory machines are totally functional and built to last. They are capable of taking rough handling yet look sleek and tidy. You can leave them to sit in the corner and they just get on with doing their job.”

Tour Hazer II and Data II, along with the full range of fluids, are available from both Point Source’s hire and sales departments.

